



CLOUD TV

How operators make use of a global technology trend

October 08, 2015

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Agenda

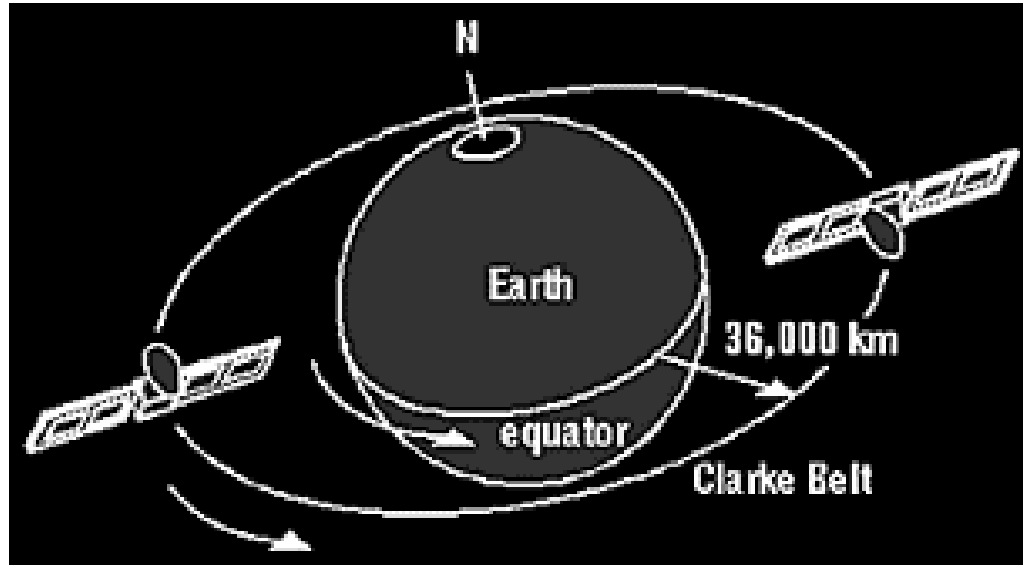
1 **SATELLITE IS THE BENCHMARK**

2 CLOUD TV: EVIL OR GOOD?

3 DT'S COMMITMENT TO CLOUD TV



ABOVE ALL CLOUDS ...



36.000 KM ABOVE THE EQUATOR ...

- Cloudless environment: uninterrupted availability
- Highly redundant technology, better than telco grade
- Scales well for large broadcast deployments
- Quality independent from number of customers

CLOUD IS THE ENEMY OF SATELLITE

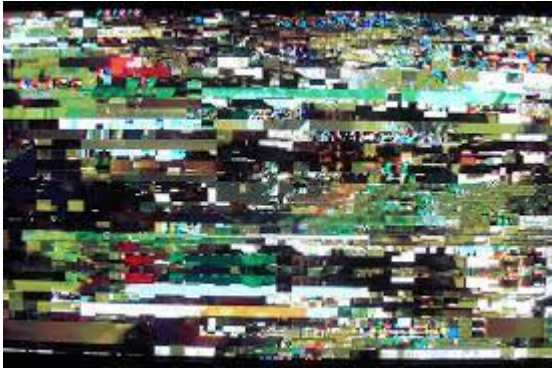


DT RUNS HUGE TELEPORTS IN GREECE

- Excellent climatical conditions
- Fully redundant, more than 400km distance
- Scalable: 500.000 m²
- Full redundancy, 24/7 support
- No ice, no snow, no heating required



QUALITY OF TV WILL REMAIN ESSENTIAL FOR SUCCESS



TV QUALITY IS NOT SUBJECT TO NEGOTIATION

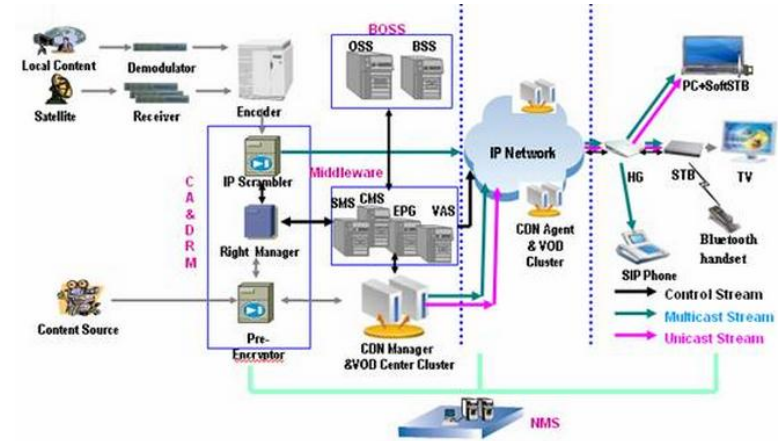
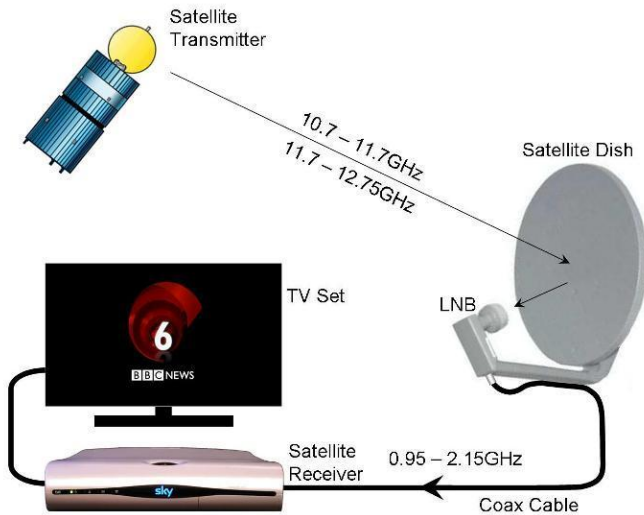
- Increased quality of content: HD, 4k, 16k ...
- Increased customer spending on screens
 - Size matters: living room size is the limit
 - 4K promise is raising expectations
- Increased cost of exclusive sports rights

TV = ZERO TOLERANCE SERVICE

- Consumers expect 100% availability, when watching TV
- Internet quality is not sufficient for living room screen @ prime time
- Hotline cost grows exponentially with quality issues
- TV service provider even blamed for empty batteries in remote, bad soccer results ...



CHALLENGES OF GROUND BASED TRANSMISSION



SATELLITE NETWORK IS MAINLY PASSIVE ...

- 36.000 km uninterrupted transmission
- Number of active elements is very limited
- Bandwidth efficiency increasing permanently

IPTV IS RATHER CHALLENGING ...

- Number of active elements
- Number of combinations can reach ten thousands (backbone, DSLAM, Home Gateway, STB etc ...)
- End-to-end quality hard to control

Agenda

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IS CLOUD A GOOD IDEA?



FOR TRADITIONAL TRANSMISSION PEOPLE, CLOUD IS A THREAT

- How to ensure proper end to end **QUALITY**?
- How to ensure that content is **SECURE**?
- How to ensure control over my **COST**?
- How to ensure control over my **BUSINESS**?

CLOUD IS A WINNING PROPOSITION



INTERNET DYNAMICS AND SPEED ENTER THE TV ARENA

- **Dynamic provisioning of computing RESOURCES!**
- **Ability to allocate cost AS YOU GROW!**
- **Making business independent from BORDERS!**
- **AGILITY, AGILITY, AGILITY!**

Agenda

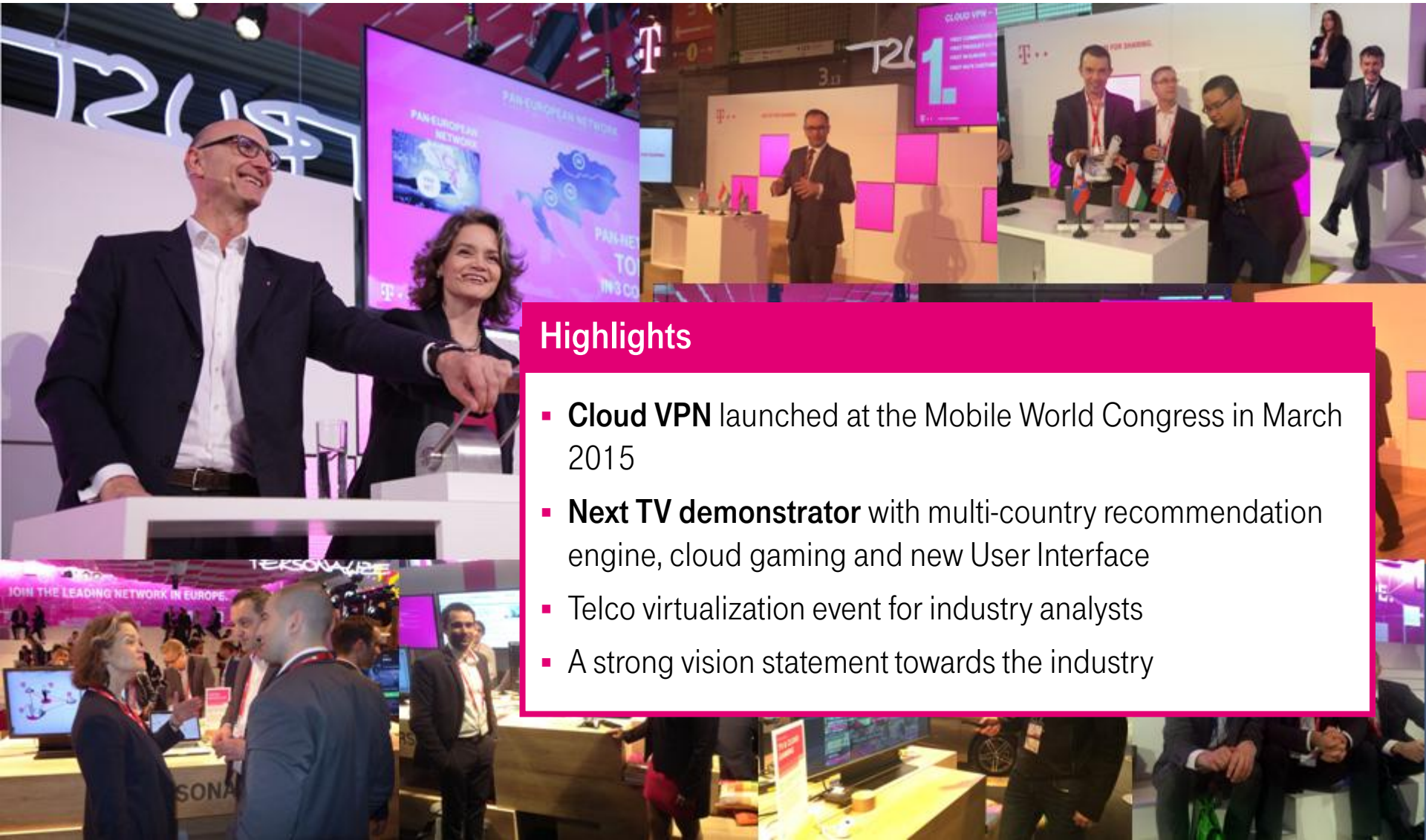
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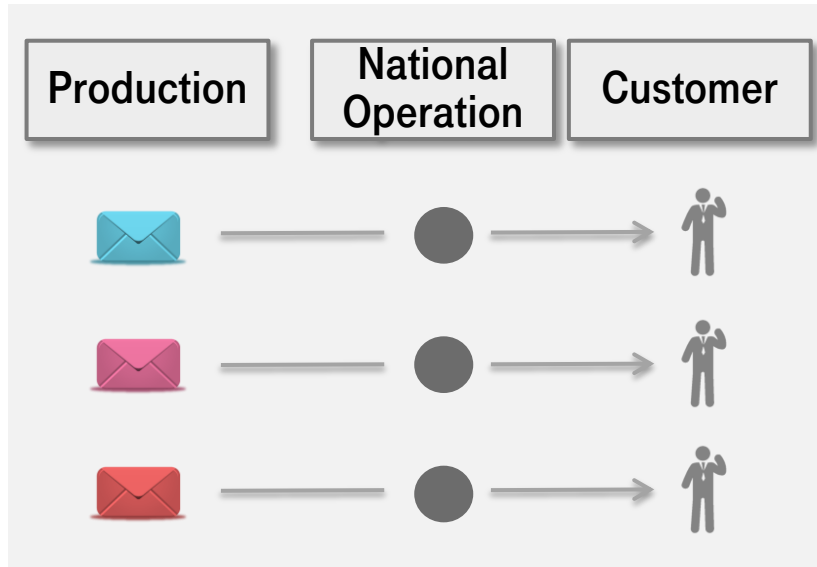
CLOUD TV IS ON OUR AGENDA



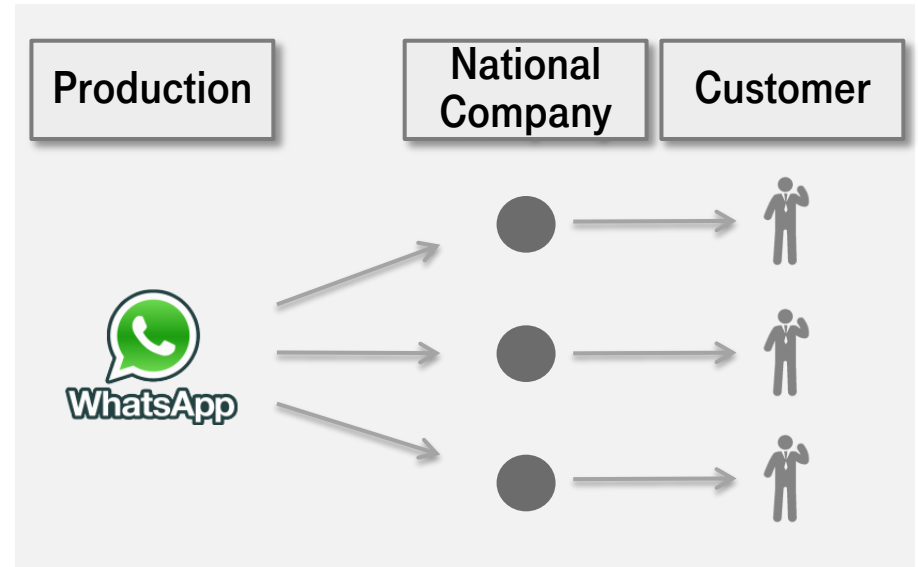
Highlights

- **Cloud VPN** launched at the Mobile World Congress in March 2015
- **Next TV demonstrator** with multi-country recommendation engine, cloud gaming and new User Interface
- Telco virtualization event for industry analysts
- A strong vision statement towards the industry

LEARN FROM OTT PLAYERS!



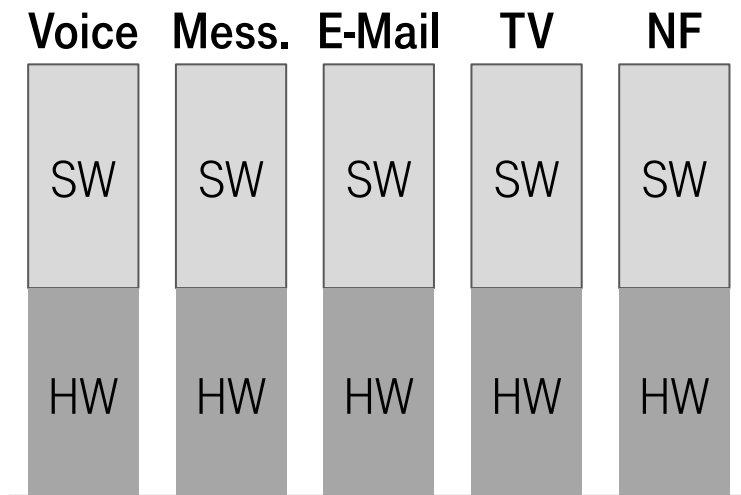
- Invest, build up and operation country by country
- Lack of investment capabilities to keep and advance services one by one
- Especially challenging for smaller countries to keep services & quality “up to date”



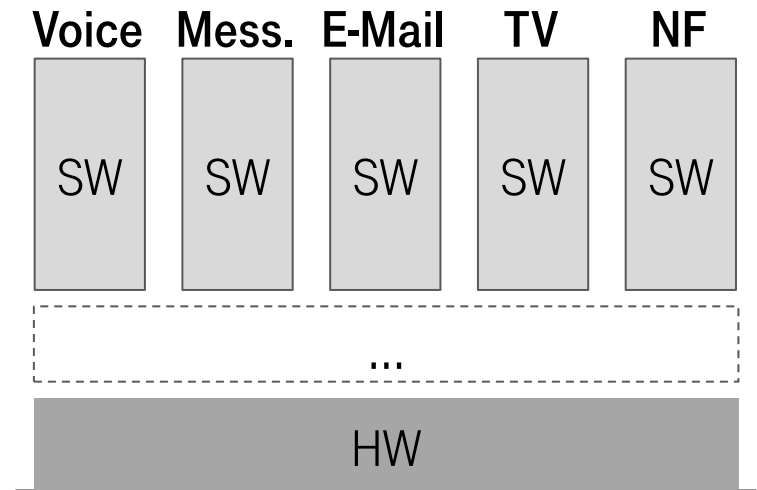
- Joint production facilities and structure for the whole continent
- Updates of service features immediately available for all customer
- Provide best service to all customer no matter where they live

VIRTUALIZE!

Today: Monolithic platforms



Future: Virtualized platforms



Advantages



Flexible performance to serve demand peaks

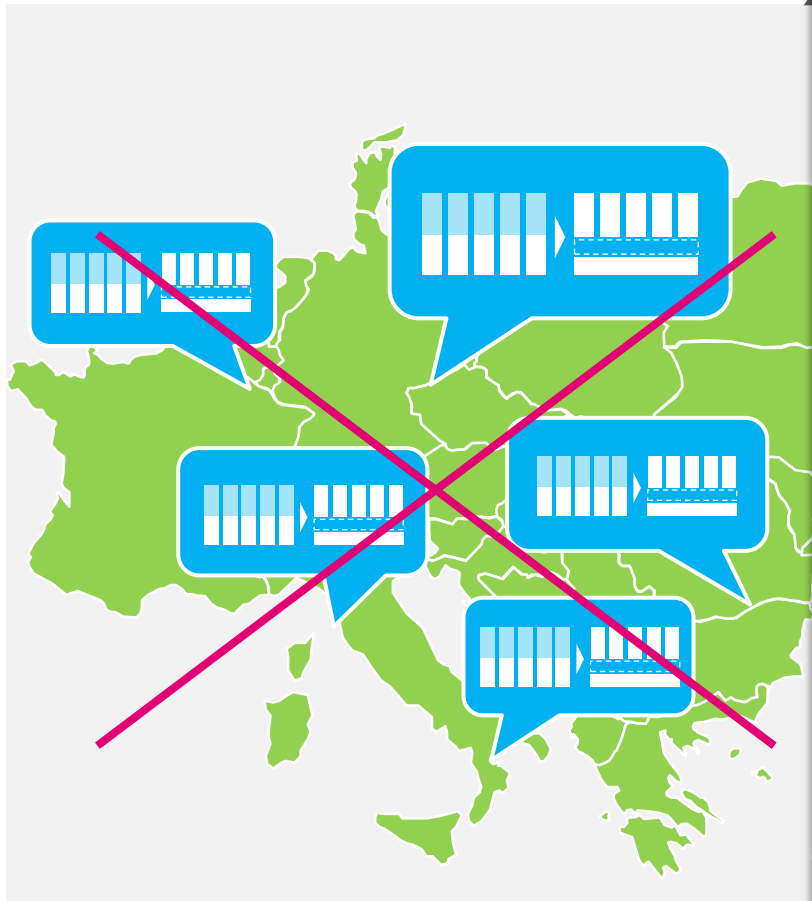


New software based products on a trial & error basis

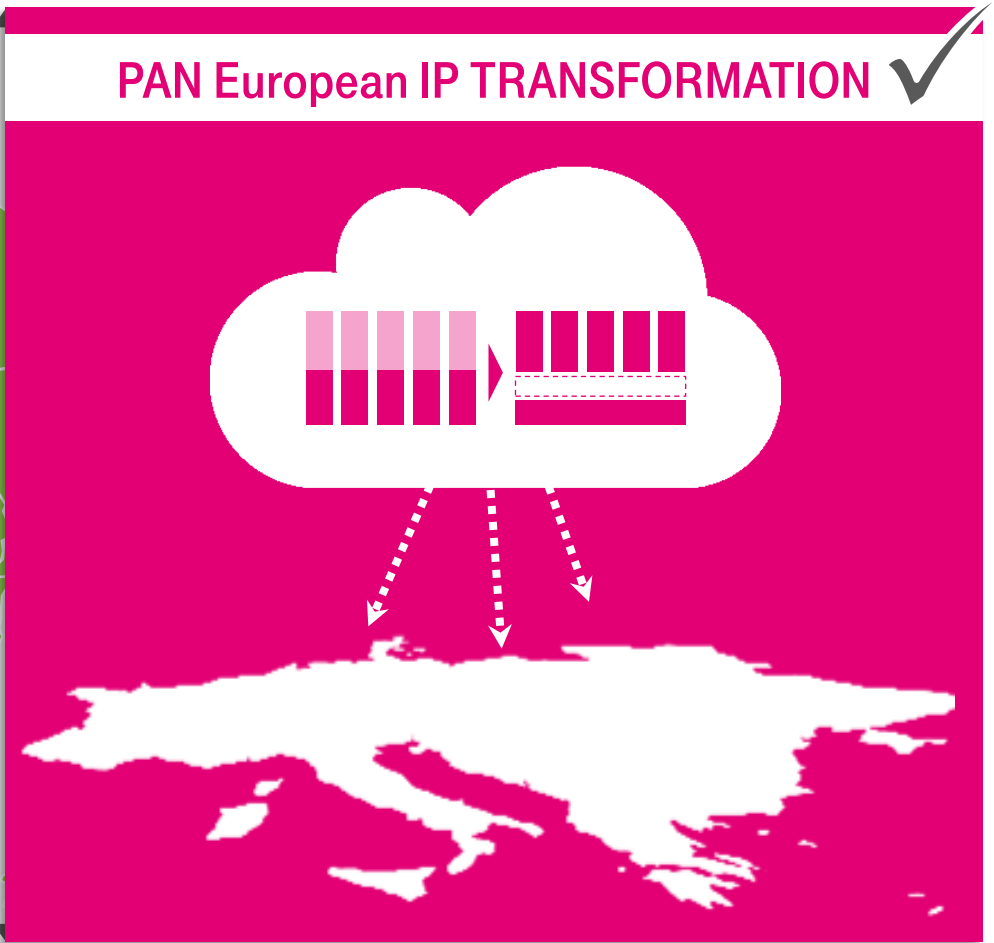


Enhance reliability, security, and protection

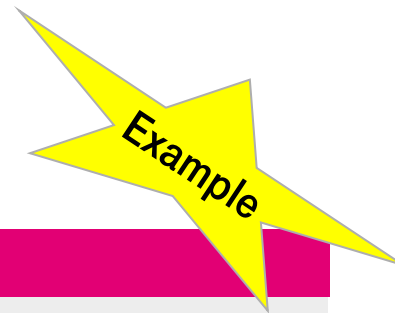
OVERCOME TERRITORIAL LIMITATIONS!



PAN European IP TRANSFORMATION ✓



ONE CATALOGUE, MULTIPLE PRODUCTS



Central
Production
Catalogue

Countries

TV

- OTT services
- Standard Def.
- High Definition

BROADBAND

- ADSL 16k
- Vectoring 100 Mbps
- Fiber 1 Gbit/s

VOICE

- One standard line
- HD voice
- Multiple lines

Country A

Country B

Country C



ZOOM ON TV: A NEW DECOUPLED ARCHITECTURE

Black Box



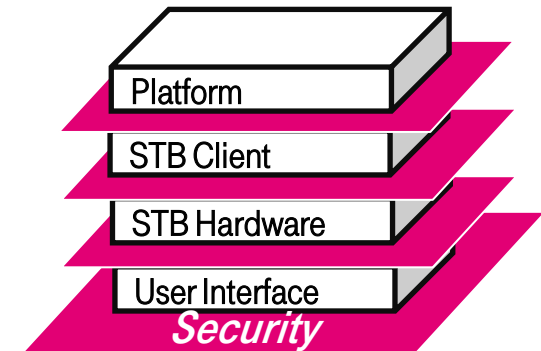
From SINGLE VENDOR BLACK BOX ...

- Bad historical experience: Cost by far too high
- Vendor lock-in: Microsoft, Ericsson, Accenture ...
- No choice (UI, STB, Apps): only 4 STBs, no freedom on UI
- Declining innovation: Latest Mediaroom update 3 years old
- Security defined by platform vendor

Vendor has end to end responsibility and drives his own roadmap

... to: OPEN ARCHITECTURE

- DT defined platform with open APIs and SDKs
- Sourcing: separate deals with vendors
- Cost decline through transparency
- Ability to keep pushing for more innovation
- Security decoupled from platform



TV Service Center is taking up Responsibility for e2e Vendor Management

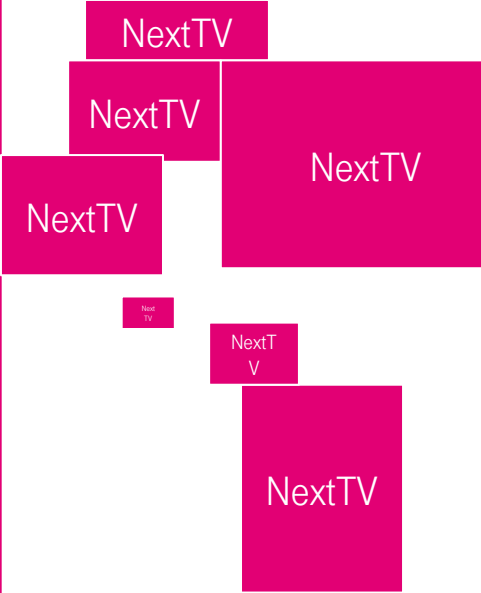
VIRTUALIZED TV BECOMES CONCRETE

History: Before 2013



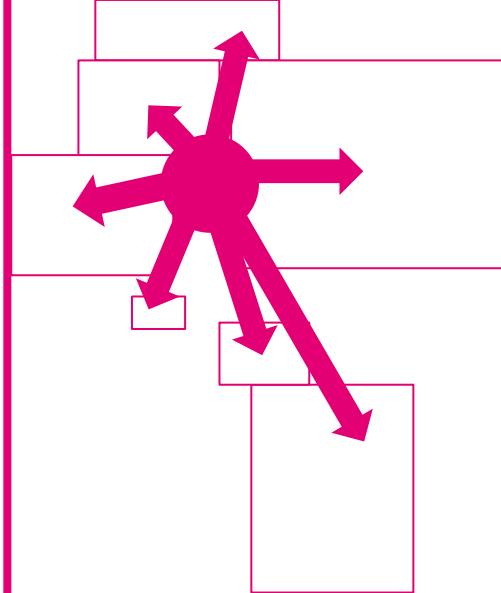
- „The Zoo”
- Different set of platforms, clients, DRM's and STB's in each NatCo

NextTV: 2014-2019



- One platform per NatCo
- One architecture
- Same STB hardware, same client framework

Pan-IP: after 2020



- One platform for all
- Centralized production and cloud operation, using Pan-European infrastructure



Thank You!

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Deutsche Telekom Europe & Technology



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