



Selecting Keypoint Detector and Descriptor Combination for Augmented Reality Application

Lukáš Bureš Luděk Müller

August 19, 2016

- ▶ Augmented Reality

- ▶ Augmented Reality
- ▶ Keypoint approach

- ▶ Augmented Reality
- ▶ Keypoint approach
- ▶ Speed

- ▶ Augmented Reality
- ▶ Keypoint approach
- ▶ Speed
- ▶ Stability

- ▶ Augmented Reality
- ▶ Keypoint approach
- ▶ Speed
- ▶ Stability
- ▶ Goal: select the best KP Detector and Descriptor which perform the best on a selected criterion



Keypoint Detectors and Descriptors

- ▶ SIFT
- ▶ SURF
- ▶ BRISK
- ▶ KAZE
- ▶ AKAZE

- ▶ FAST
- ▶ AGAST
- ▶ CenSurE

Keypoint Descriptors

- ▶ BRIEF
- ▶ DAISY
- ▶ FREAK
- ▶ LUCID
- ▶ LATCH

- ▶ Oxford dataset

- ▶ Oxford dataset
- ▶ 8 datasets – each contains 6 images

- ▶ Oxford dataset
- ▶ 8 datasets – each contains 6 images
- ▶ each set contains 1st to 2nd, 1st to 3rd, ..., 1st to 6th Ground Truth Homography transformation matrix

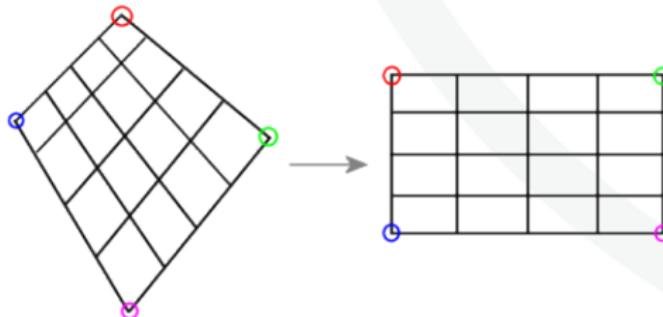




Figure : The example of the datasets (from top left):
boat: zoom+rotation, bark: zoom+rotation, graffiti: viewpoint change,
wall: viewpoint change, bikes: image blur, trees: image blur, ubc: JPEG
compression, leuven: light change.

- ▶ The putative match ratio:

$$\text{Putative Match Ratio} = \frac{\#\text{Putative Matches}}{\#\text{Features}} \quad (1)$$

- ▶ The putative match ratio:

$$\text{Putative Match Ratio} = \frac{\#\text{Putative Matches}}{\#\text{Features}} \quad (1)$$

- ▶ The precision:

$$\text{Precision} = \frac{\#\text{Correct Matches}}{\#\text{Putative Matches}} \quad (2)$$

- ▶ The matching score:

$$\text{Matching Score} = \frac{\#\text{Correct Matches}}{\#\text{Features}} \quad (3)$$

- ▶ The matching score:

$$\text{Matching Score} = \frac{\#\text{Correct Matches}}{\#\text{Features}} \quad (3)$$

- ▶ The recall:

$$\text{Recall} = \frac{\#\text{Correct Matches}}{\#\text{Correspondences}} \quad (4)$$

Results

Average Putative Match Ratio

| Detector | Descriptor | Average Putative Match Ratio | | | | | | | |
|-------------|-------------|------------------------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| sift | sift | 0.112 | 0.127 | 0.116 | 0.204 | 0.128 | 0.050 | 0.262 | 0.294 |
| surf | surf | 0.077 | 0.050 | 0.053 | 0.092 | 0.197 | 0.061 | 0.325 | 0.262 |
| brisk | brisk | 0.036 | 0.037 | 0.030 | 0.035 | 0.067 | 0.020 | 0.193 | 0.131 |
| kaze | kaze | 0.172 | 0.074 | 0.099 | 0.234 | 0.364 | 0.164 | 0.696 | 0.297 |
| akaze | akaze | 0.060 | 0.030 | 0.029 | 0.083 | 0.390 | 0.096 | 0.573 | 0.281 |
| orb | orb | 0.052 | 0.021 | 0.022 | 0.026 | 0.136 | 0.040 | 0.446 | 0.098 |
| star | surf | 0.044 | 0.039 | 0.061 | 0.022 | 0.116 | 0.019 | 0.307 | 0.130 |
| star | freak | 0.019 | 0.021 | 0.018 | 0.017 | 0.101 | 0.017 | 0.340 | 0.096 |
| agast | latch | 0.000 | 0.000 | 0.001 | 0.009 | 0.044 | 0.009 | 0.137 | 0.153 |

Average Precision

| Detector | Descriptor | Average Precision | | | | | | | |
|--------------|--------------|-------------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| sift | sift | 0.851 | 0.940 | 0.405 | 0.737 | 0.774 | 0.698 | 0.942 | 0.929 |
| surf | surf | 0.678 | 0.879 | 0.288 | 0.675 | 0.798 | 0.633 | 0.908 | 0.874 |
| brisk | brisk | 0.894 | 0.931 | 0.583 | 0.648 | 0.754 | 0.708 | 0.955 | 0.950 |
| kaze | kaze | 0.858 | 0.923 | 0.518 | 0.796 | 0.838 | 0.685 | 0.964 | 0.905 |
| akaze | akaze | 0.503 | 0.726 | 0.276 | 0.514 | 0.884 | 0.586 | 0.948 | 0.910 |
| orb | orb | 0.719 | 0.600 | 0.329 | 0.726 | 0.850 | 0.660 | 0.978 | 0.920 |
| star | surf | 0.486 | 0.656 | 0.226 | 0.466 | 0.669 | 0.433 | 0.908 | 0.726 |
| star | freak | 0.003 | 0.683 | 0.000 | 0.461 | 0.009 | 0.007 | 0.186 | 0.021 |
| agast | latch | 0.000 | 0.000 | 0.000 | 0.001 | 0.000 | 0.000 | 0.007 | 0.002 |

Average Matching Score

| Detector | Descriptor | Average Matching Score | | | | | | | |
|-------------|-------------|------------------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| sift | sift | 0.106 | 0.119 | 0.089 | 0.194 | 0.107 | 0.042 | 0.255 | 0.276 |
| surf | surf | 0.062 | 0.043 | 0.031 | 0.082 | 0.169 | 0.047 | 0.309 | 0.233 |
| brisk | brisk | 0.034 | 0.034 | 0.026 | 0.033 | 0.056 | 0.017 | 0.190 | 0.126 |
| kaze | kaze | 0.161 | 0.066 | 0.082 | 0.218 | 0.323 | 0.125 | 0.677 | 0.272 |
| akaze | akaze | 0.041 | 0.025 | 0.020 | 0.068 | 0.356 | 0.065 | 0.555 | 0.261 |
| orb | orb | 0.048 | 0.014 | 0.018 | 0.024 | 0.123 | 0.033 | 0.442 | 0.091 |
| star | surf | 0.029 | 0.027 | 0.024 | 0.016 | 0.087 | 0.011 | 0.293 | 0.101 |
| star | freak | 0.000 | 0.017 | 0.000 | 0.014 | 0.002 | 0.000 | 0.084 | 0.002 |
| agast | latch | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.001 | 0.000 |

Average Recall

| Detector | Descriptor | Average Recall | | | | | | | |
|-------------|-------------|----------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|
| sift | sift | 0.226 | 0.358 | 0.189 | 0.310 | 0.580 | 0.106 | 0.423 | 0.652 |
| surf | surf | 0.142 | 0.136 | 0.070 | 0.148 | 0.373 | 0.101 | 0.436 | 0.437 |
| brisk | brisk | 0.043 | 0.073 | 0.038 | 0.045 | 0.259 | 0.029 | 0.241 | 0.225 |
| kaze | kaze | 0.237 | 0.220 | 0.133 | 0.316 | 0.583 | 0.255 | 0.764 | 0.527 |
| akaze | akaze | 0.060 | 0.069 | 0.027 | 0.088 | 0.559 | 0.125 | 0.608 | 0.532 |
| orb | orb | 0.062 | 0.049 | 0.022 | 0.040 | 0.168 | 0.073 | 0.482 | 0.155 |
| star | surf | 0.072 | 0.127 | 0.055 | 0.028 | 0.307 | 0.031 | 0.369 | 0.336 |
| star | freak | 0.000 | 0.075 | 0.000 | 0.024 | 0.004 | 0.001 | 0.101 | 0.007 |
| agast | latch | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.000 | 0.002 | 0.001 |

Conclusion

- ▶ The paper presents the problem of AR by using KP
- ▶ Oxford dataset was described
- ▶ A list of existing KP detectors and descriptor combinations was presented
- ▶ Experiments were conducted to determine the best combination based on the chosen criterion



Thank you for your attention