



ERICSSON

LTE BROADCAST

HTE MediaNet
2013. okt. 4.

Novák Csaba
Senior Advisor LTE
Practice Mobile Broadband



MARKET TREND



INCREASED DEVICE CAPABILITY

- › Larger and higher quality screens
- › More memory and processing capability

CONTENT EXPERIENCES



INCREASING CONSUMER DEMAND FOR VIDEO SERVICES

GROWING MOBILE DATA TRAFFIC

12x

- › Mobile data traffic will grow 12 times by the end of 2018

10 BILLION MOBILE SUBSCRIPTIONS BY 2020

NEW BUSINESS MODELS EMERGING



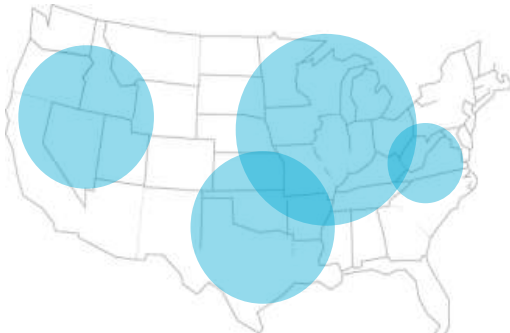
INCREASING LTE DEPLOYMENTS



SERVICE DYNAMIC



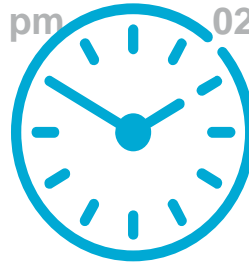
GEO DYNAMIC



Services activate in defined area in the LTE network

TIME DYNAMIC

21:00 pm 02:30 am



Services activate for scheduled duration

QUALITY DYNAMIC



700 kbps



1 Mbps

Bitrates are dimensioned to the service requirement



CHARGING DYNAMIC

Premium content services and guaranteed user experiences open up new business models for media services and content packages



See Ericsson Consumer Lab report on TV and Media

<http://www.ericsson.com/res/docs/2013/consumerlab/tv-and-media-consumerlab2013.pdf>

BROADCAST VS. UNICAST

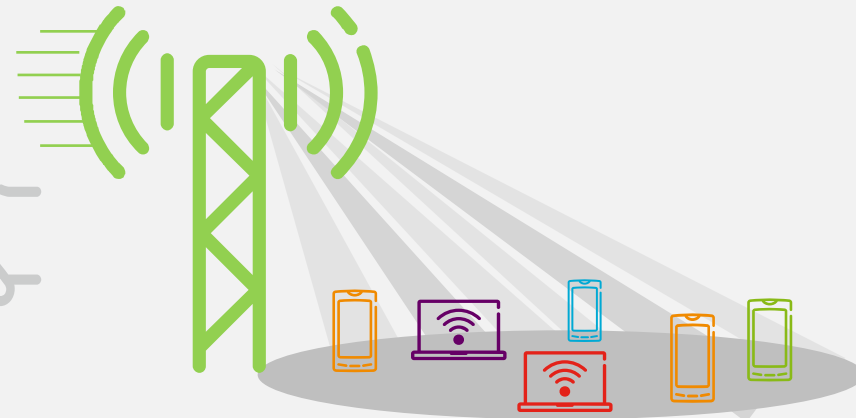
DIVERSE CAPABILITY WITHIN ONE NETWORK



BROADCAST



UNICAST



Brings scalability and cost optimization

- › One data channel per content
- › Limited data channels and unlimited number of users
- › Offer popular services over dense areas

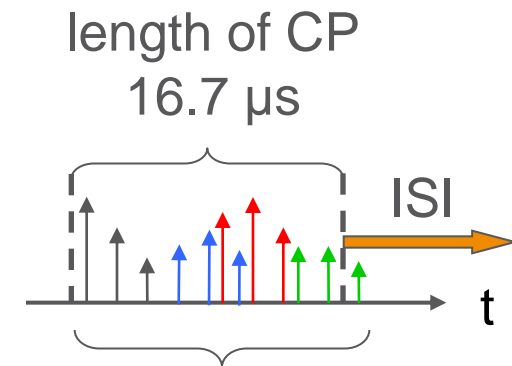
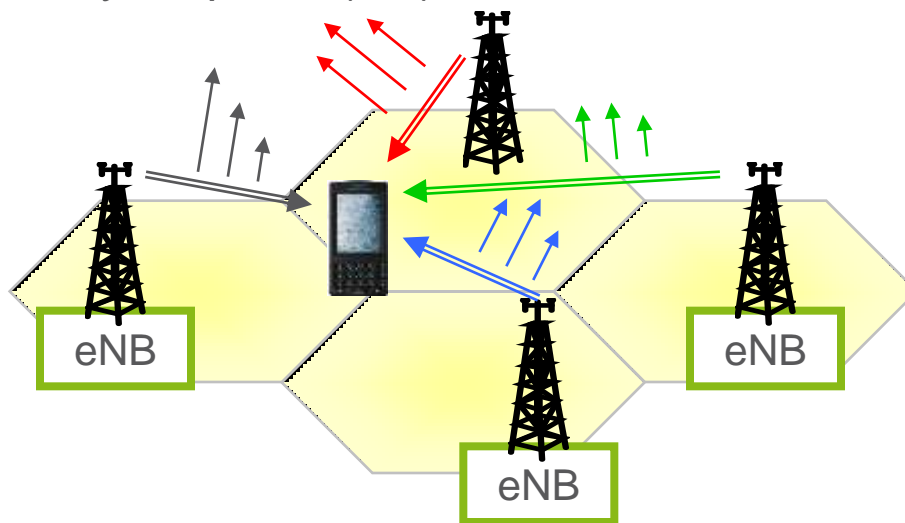
Brings advanced personalized services

- › One data channel per user
- › Unlimited channels and limited number of users
- › Any content, any time, anywhere

MBSFN TRANSMISSION MODE

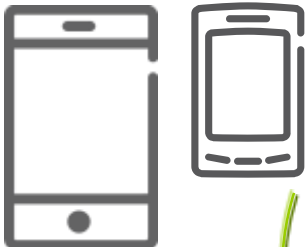


- › MBMS = Multimedia Broadcast and Multicast Services
- › SFN = Single Frequency Network
- › MBMS + SFN = MBSFN
- › Synchronous transmission of same signal from all cells in MBSFN area
 - Radio links appear as multipath signal of one waveform
 - No interference from neighboring cells within MBSFN area
 - › Improved performance, higher bit-rates
 - No inter-symbol interference (ISI) if multipath delay spread within OFDM cyclic prefix (CP)

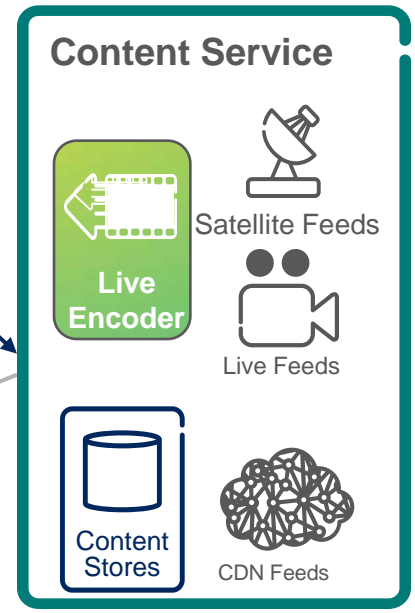
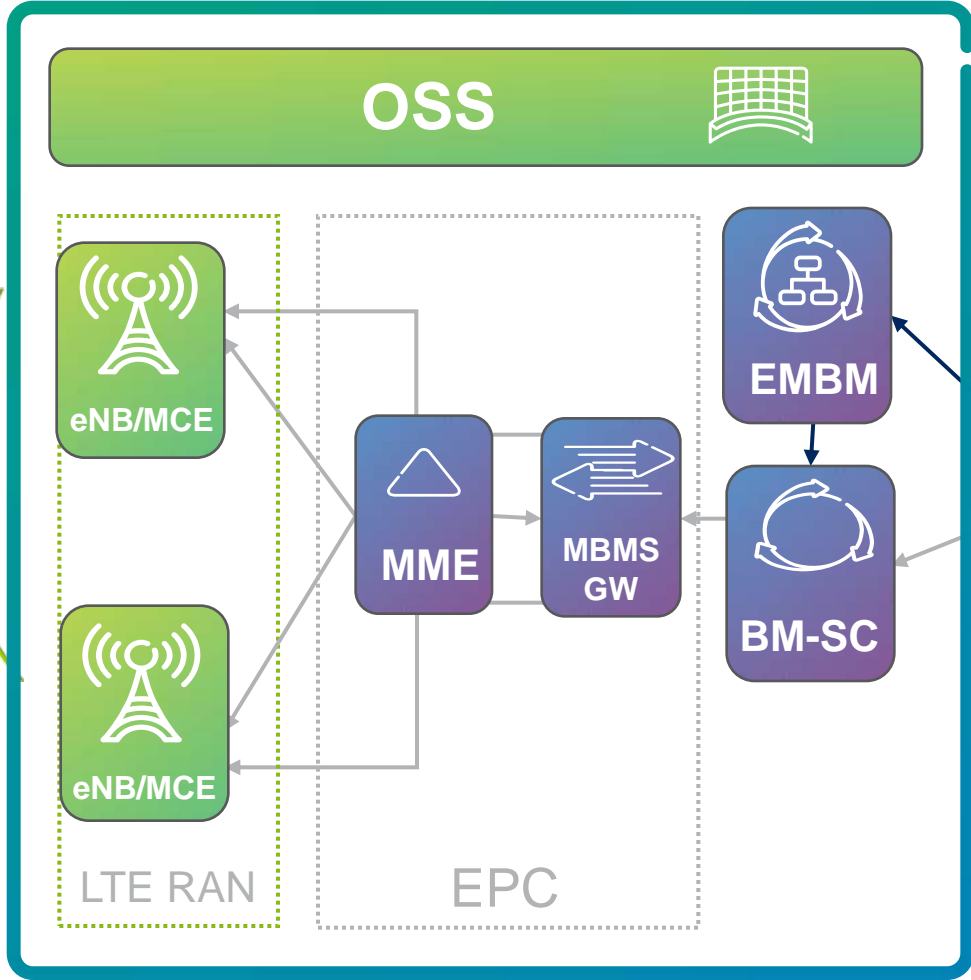


multipath delay spread
~ distance from eNB

LTE BROADCAST SOLUTION





- Highly capable devices:**
- > Processing capability
 - > Video quality
 - > Content storing/caching



- Existing elements
- New network element

VIDEO COMPRESSION EVOLUTION FROM AVC TO HEVC



	AVC (H.264)	HEVC (H.265)	EFFICIENCY
Bandwidth (Mbps)	<p>▶ SD : 1.5 - 2.5</p> <p>▶ HD : 6.0 - 9.0</p> <p>▶ 4K : 12 - 18</p>	<p>▶ SD : 0.8 - 1.5</p> <p>▶ HD : 3.0 - 4.5</p> <p>▶ 4K : 6.0 - 9.0</p>	
Better quality of experience/same bandwidth	<p>▶ </p> <p>▶ Standard Definition</p>	<p>▶ </p> <p>▶ High Definition</p>	
More channels/same Bandwidth	<p>▶ 10 channels</p>	<p>▶ 20 channels</p>	

THE FUTURE OF VIDEO

UNIFIED VIDEO
TRANSPORT FORMAT



mpeg-DASH
■ ■ ■ ■ ■ ■ ■ ■

DYNAMIC ADAPTIVE STREAMING
OVER HTTP ENABLES HIGH
QUALITY STREAMING



Brings much needed standardization to an area full of proprietary interfaces



Best-in-breed of both HLS, HDS and Smooth Streaming



Unified DRM architecture simplifies supporting broad device ecosystems



Consistent unicast/multicast delivery mechanism



Maintain strong end-to-end ecosystems for OTT applications, HLS and Smooth Streaming

USE CASES OVERVIEW



Premium Event Service

Deliver live premium contents in high dense areas



Media Services

Offer media services with efficient delivery & manageability



OTT Optimization

Provide additional value for OTT offerings



Data Offload

Relive network congestion by broadcasting contents



Complementing Emergency Services

Provide complementing solution to the public safety domain



USE CASE#1 PREMIUM EVENT SERVICES



Value Proposition

Deliver live premium contents in high dense areas

Use Cases

Target
Customers

1. National live events

- › Super bowl, royal wedding, Olympics and other popular events which are watched national wide Simultaneously

S

- › Event selling / pay per view

2. Seasonal sports event

- › Video service offered to the local event to sell on top of the tickets as added value services, e.g. concerts, stadiums; including views from different angles, reviews and other events performing at the same time

S

- › Subscription based

3. Venue casting

- › Offer enterprise the service to broadcast the content within the venue or to the specific group
- › Offered in museums, shopping mall, etc

B

S



USE CASE#2 MEDIA SERVICES



Value Proposition

Offer media services with efficient delivery & manageability



Use Cases

Target
Customers

1. Popular TV and video service

- › Secure the delivery of video on-demand for the most popular films and contents



2. Podcasting - Publishing

- › Newspaper subscription delivered over night, over publishing companies app
- › Subscription over application based content delivery



3. M2M content manageability

- › Content delivery to TV panels in the airport, bus stops, panels in lifts for advertisements
- › Vending machines management
- › Traffic lights management



USE CASE#3 OTT OPTIMIZATION



Value Proposition

Provide additional value for OTT offerings

Instant Videos



Use Cases

Target Customers

- 1. “Netflix” or “Hulu” type services**
 - › Delivery popular contents with efficient delivery
- 2. Breaking news (National broadcast)**
 - › Wholesale the broadcasting to CNN with frame agreement. e.g. celebrity news, terrorist attack, presidential speech etc.
- 3. Advertising/coupon service**
 - › A “Daily deals” provider could offers deals efficiently to its subscribers or deliver offers to its own mobile apps using LTE Broadcast
 - › Coupons services during holidays

B

B

USE CASE#4 DATA OFFLOAD



Value Proposition

Relive network congestion by broadcasting contents

Use Cases

Target
Customers

1. SW/OS upgrade

- › SW upgrade delivered to vending machines
- › OS upgrade delivered in all android phones, etc:

2. Top application updates

- › Push top 1000 applications upgrades to devices
- › Delivery during non-rush hour and cached in devices

3. Broadcast TOP 5 contents

- › Broadcast the most viewed content to optimize the delivery



USE CASE#5 COMPLEMENTING EMERGENCY SERVICES



Value Proposition

Provide complementing solution to the public safety domain



Use Cases

Target Customers

- 1. Mass alerts and disaster notifications** S
 - › complement existing PWS (Public Warning System) with content i.e. adding video but no regulatory/coverage requirements
- 2. Navigation devices m2m traffic information** B
- 3. Public Safety: emergency communications from government agencies**
 - › Integrate with Public Safety LTE solution
 - › Providing service to upload content and broadcast instantly video of accident hit area to the police network, targeting to offer to i.e. Motorola

SPECTRUM AVAILABILITY PUBLIC SAFETY LTE



North America (Region 2)

PS LTE

2	4	7	10	13	14	17	25	26	27	28
1900	AWS	2.6	3GA	US700	US700	US700	1900	E850U	E850L	APT700

Europe (Region 1)

PS LTE

1	3	7	20	26	27	28	DD2	40
2.1	1800	2.6	800	E850U	E850L	APT700	700	2.3

DD2 (694 – 790 MHz):

The first option for dedicated spectrum in Europe is within DD2. Depending on national regulations this can earliest be deployed 2017-2019.

Africa & Middle East (Region 1)

PS LTE

1	3	7	20	26	27	28	DD2	40
2.1	1800	2.6	800	E850U	E850L	APT700	700	2.3

APAC (Region 3)

PS LTE

3	5	7	26	27	28
1800	850	2.6	E850U	E850L	APT700

Latin America (Region 2)

PS LTE

2	4	7	10	13	14	17	25	26	27	28	40
1900	AWS	2.6	3GA	US700	US700	US700	1900	E850U	E850L	APT700	2.3

ANZA (Region 3)

PS LTE

3	5	7	26	27	28
1800	850	2.6	E850U	E850L	APT700

- Dedicated PSBB and available now
- Combined PSBB and commercial use
- PSBB Roaming and Commercial use
- Should be avoided

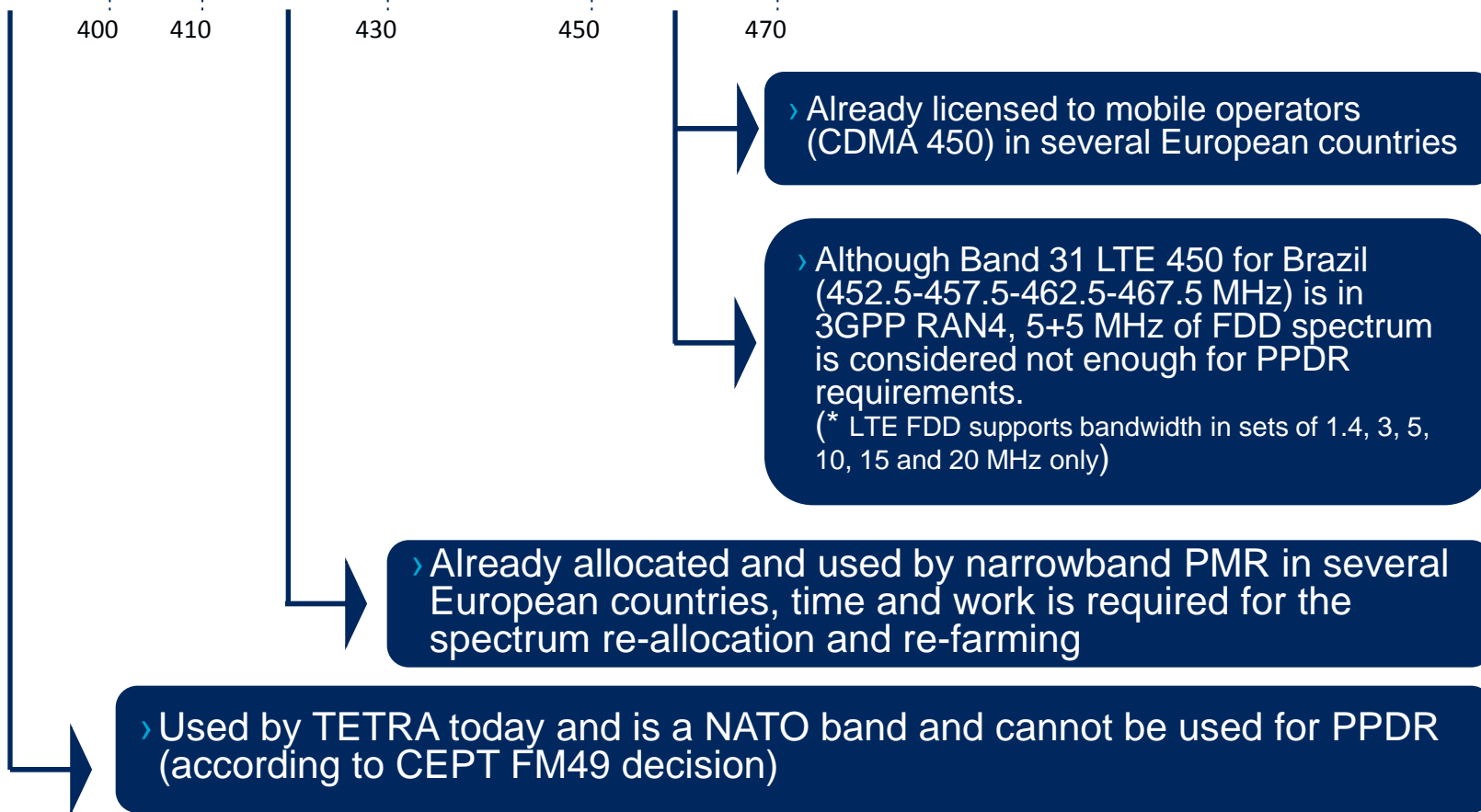
SPECTRUM ASPECTS

380 – 470 SITUATION

WHY 400 CAN NOT BE HARMONIZED



380 400 410 430 450 470



WHY NOW?



› Smart Phones and tablets encourage for Mobile Data Usage

- Nice large screens, easy to use, CPU, memory, ...



› Good network connectivity and coverage

- Variety of content and services available for mobile consumption
- But, impossible to provide consistent quality into Sports Arenas



› Accepted by end-users to watch movies their phone

- “Smartphones trump desktops in Olympics viewing” (Financial Times, August 2012)



ERICSSON 1ST



Ericsson is the **ONLY** vendor capable of offering an end-to-end solution bringing together three key technologies (HEVC, DASH, eMBMS) that will revolutionize media delivery over mobile networks.

- › First mover of new technologies
- › End to End capabilities
- › Driving force in Standardization and Eco System (in collaboration with Qualcomm)





ERICSSON